



Heads Up!

Learn:

Students learn better and enjoy learning more when they are actively involved in whatever they are learning.

Objective:

Students will be able to recall and describe class concepts to a classmate in an efficient and quick manner. Students will be able to suggest ways to make learning more engaging and fun.

Materials:

iPads or iPhones with Heads Up! app (\$0.99); add the build your own deck feature (\$0.99). You may decide to give each group an iTunes gift card and they will enter the code on their device or ask for volunteers to buy the app (with parental permission). If you are using a school set of devices, check protocols with your IT department.

Steps:

- Explain to students that they are going to review for a test or quiz in an interactive, engaging way.
- Provide students a list of key concepts and vocabulary words or have students create a comprehensive list as a class.
- Students should get into groups of four. Each group should have one device with the Heads Up! app. Watch Ellen DeGeneres's video tutorial of the game. She explains that you pick a category or your own deck.
- How the game works: The person who is guessing first will hold up the device to their forehead. Other group members will give the student clues so they can guess the word. Students have sixty seconds to get as many words as possible.
- To begin playing, have students open the Heads Up! app. They should click Build Your Own Deck and create their deck by entering the words from the list generated earlier.
- Begin playing the game.
- The front camera and a mobile device records the whole session. After a round, have students watch the video of them explaining each word.
- Ask students to take turns and see who can get the most words correct in one minute.

